**Poker Tournament Rules**

**Chip count**
Each player begins with chips worth 500 points:
- Ten blue and white chips
- Two red chips
- One Black Chip
- One Green Chip

Each blue and white chip is worth 5 points
Each red chip is worth ten blue and white chips = 50 points
Each black chip is worth twenty blue and white chips = 100 points
Each green chip is worth fifty blue and white chips = 250 points

**Selecting the dealer**
The cards will be shuffled and each player at the table will be dealt a card. The player with the lowest card will be deal the first hand at the table for the night.

The dealer button moves clockwise for each of the remaining hands.

**Playing a hand**
Two players are required to contribute to the pot before betting begins. The player to the left of the dealer will be the little blind. Two players to the left of the dealer is the big blind. (In latter part of the tournament other players are required to ante to the pot.) The amounts of the blinds and the ante are shown below in Table 1.

Once these initial contributions to the pot are made, each player will be dealt two cards face down, referred to as your pocket cards.

Playing the initial hand:

The third player to the left of the dealer will begin the betting. They have three choices:
- Fold: Do not put any chips in pot and leave the hand
- Call: Match the big blinds bet and stay in hand
- Raise: Increase the size of the bet above the big blind and stay in the hand

The remaining players have a similar set of choices:
- *Fold*: Do not put any chips in pot and leave the game
- *Call*: Match the size of the bet and stay in game
- *Raise*: Increase the size of the bet above the current level and stay in the game. There can be up to two raise per round.

The amount of each raise is shown below in Table 1.

Once the betting gets back around to the little blind, the little blind can fold, call by matching the current bet minus the amount of the little blind, or raise.
When betting gets to the big blind, the big blind can remain in the game without contributing any additional chips if no one raised. If the bet had been raised above the amount of the big blind, the big blind can fold, call by matching the current bet minus the amount of the big blind, or raise. Betting can be raised twice each round.

Once the first round of betting is complete, three community cards are turned over. This is referred to as the flop.

**Betting remaining rounds**

Once the flop occurs, betting will begin with the person to the first person to the left of the dealer who is still in the game. They have the choice to check – meaning not bet additional chips but stay in the hand, bet, or fold.

If the first player checks or folds, the remaining players have the same choices (check, raise, or fold). If the player bets, the choices are the same as the first round: call, raise, or fold.

Once betting is completed for the flop. Another community card is turned over. This is referred to as “fourth street” or the “turn.” Betting follows the same pattern as that following the flop.

Once betting is complete for the fourth street, a final community card is turned over. This is referred to as “the river.” Betting follows the same pattern as the prior two rounds. Once betting is complete, the remaining players display their cards. (This is the only time a player should reveal their pocket cards.) A player’s hand is considered to be the best that can be created using the two pocket cards and the five community cards.

**Order of Poker Hands (best to worst):**

Straight flush
Four of a kind
Full house
Flush
Straight
Three of a kind
Two pairs
One pair
High Card

All suits are considered to be of equal rank.

**Table 1: Blinds, Ante, and Raise**

<table>
<thead>
<tr>
<th>Amounts:</th>
<th>0 to 30 minutes</th>
<th>30 to 60 minutes</th>
<th>60 to 90 minutes</th>
<th>90 minutes and beyond</th>
</tr>
</thead>
<tbody>
<tr>
<td>Big Blind</td>
<td>10 points</td>
<td>20 points</td>
<td>40 points</td>
<td>60 points</td>
</tr>
<tr>
<td>Little Blind</td>
<td>5 points</td>
<td>10 points</td>
<td>20 points</td>
<td>30 points</td>
</tr>
<tr>
<td>Ante</td>
<td>0</td>
<td>0</td>
<td>10 points</td>
<td>15 points</td>
</tr>
<tr>
<td>First raise</td>
<td>5 points</td>
<td>10 points</td>
<td>20 points</td>
<td>30 points</td>
</tr>
<tr>
<td>Second raise</td>
<td>10 points</td>
<td>20 points</td>
<td>40 points</td>
<td>60 points</td>
</tr>
</tbody>
</table>
Pictures from 2007 Camp Tournament

Early rounds

The Final Table