

# The Thigh Blaster 2000

Engineering Design 100 Section 008  
Team 3  
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Sophia Dyke, Christian Rose, Kana Behari, Michelle Dacal



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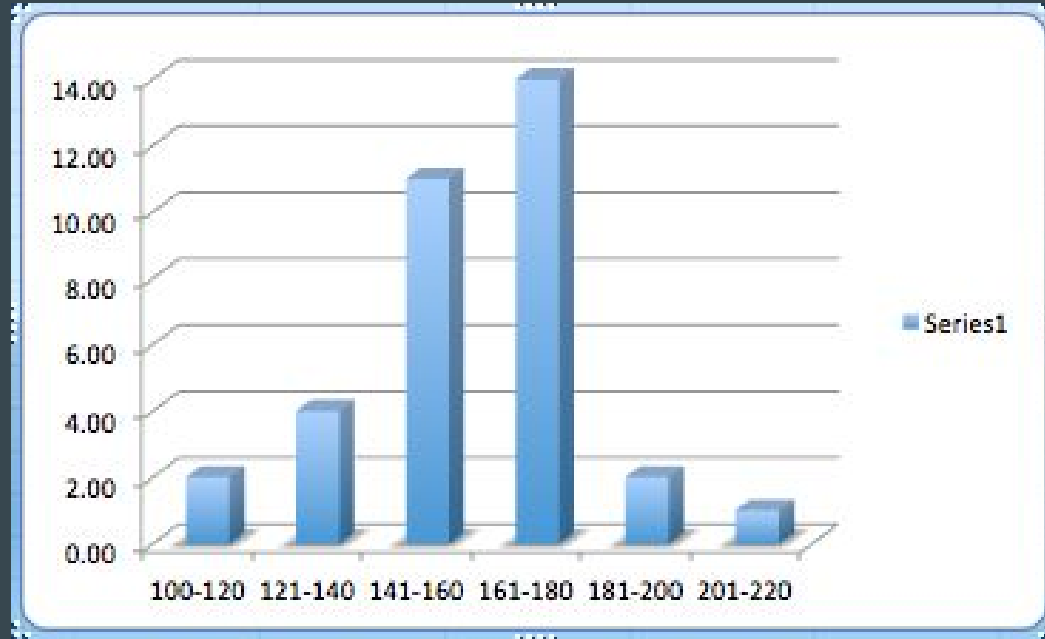
# Our Mission Statement...

We recognize the opportunity to design, build, test, and sell a device that can be used by college students weighing up to 200 pounds to walk across a pool with independent foot movements in order to provide a cardiovascular workout that focuses on the inner thighs..

# Stakeholder Requirements

- Safety
- Practicality
- Functionality

**Our Survey of 34 students showed that most people using this device would weigh under 200 pounds.**



# Assessing the Needs of Our Stakeholders

	A	B	C	D	E	Row Totals	Row Total/Total
A	1.00	3.00	0.33	0.20	0.14	4.68	0.09
B	0.33	1.00	0.20	0.33	0.20	2.07	0.04
C	3.00	5.00	1.00	3.00	0.33	12.33	0.24
D	5.00	3.00	0.33	1.00	0.14	9.48	0.18
E	7.00	5.00	3.00	7.00	1.00	23.00	0.45
					total	51.55	
A- Safety	9.00%						
B- Durability	4.00%						
C- Light Weight	24.00%						
D- Cost	18.00%						
E- Weight Capacity	45.00%						

# Our Design Specifications

- Weight support of up to 200 pounds
- Independent foot movements
- Device will not touch the sides or bottom of the pool
- Device will not emit and substances into the pool
- Weigh under 30 pounds
- Cross the pool in under 6 minutes
- Must maintain function for 50 hours total in the water

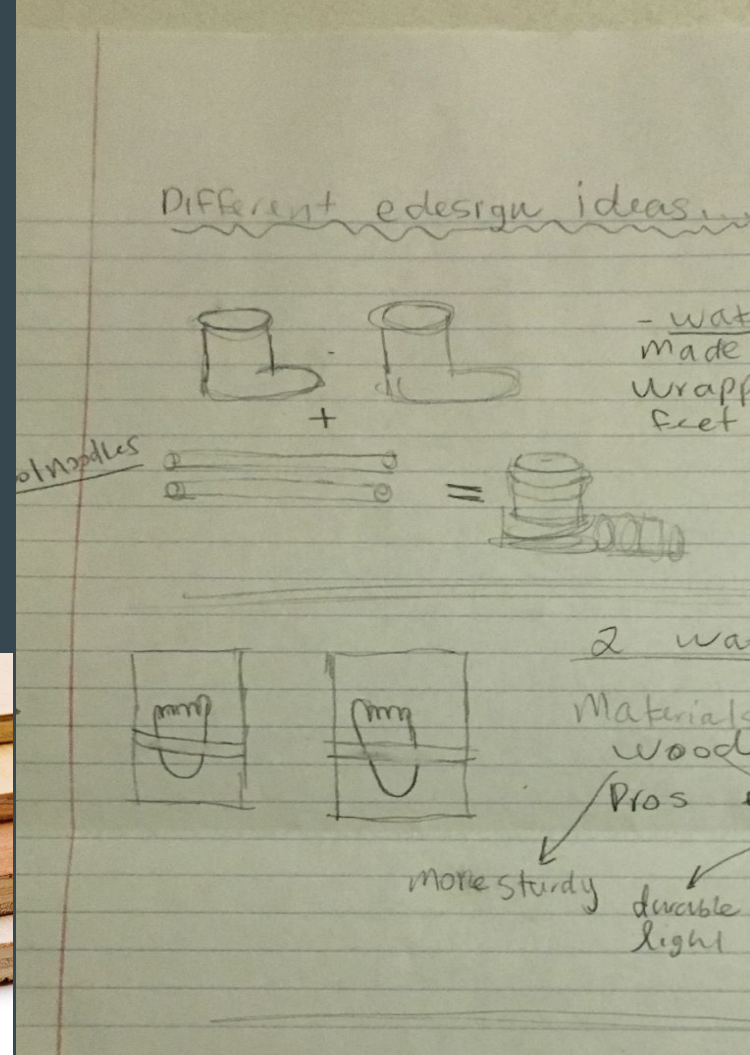
# Concept Generation

Fig 1. Image of different options

1. "Noodle boots"



2. "Foot paddle boards"





# Concept Generation

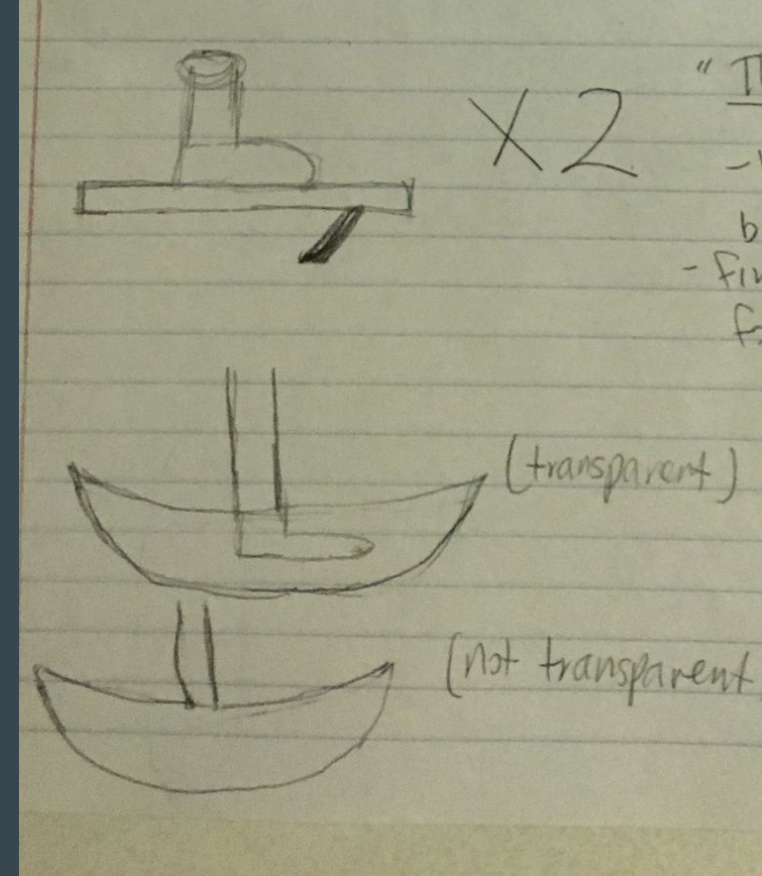
## 3. "Water ski planks"



## 4. "Boat shoes"



Fig 2. Image of different options



# Selection Criteria

cost	18%
weight transported	45%
durability	4%
safety	9%
light weight/transportability	24%

# Design matrix

Table. 1 Design Matrix

selection criteria	weight	rating	water rafts		Thick water ski		boat shoe		tube shoe	
			weighted score	rating	weighted score	rating	weighted score	rating	weighted score	rating
cost	18%	4	0.72		3	0.54	4	0.72	4	0.72
weight transported	45%	4	1.8		2	0.9	2	0.9	2	0.9
durability	4%	2	0.08		3	0.12	3	0.12	2	0.08
safety	9%	3	0.27		5	0.45	5	0.45	5	0.45
light weight/ transportability	24%	3	0.72		3	0.72	3	0.72	5	1.2
total score			3.59		2.73		2.91		3.35	
rank			1		4		3		2	
move forward?			no	no	no	no	no	no	no	

In order for the device to float, Buoyant Force > Total Weight.

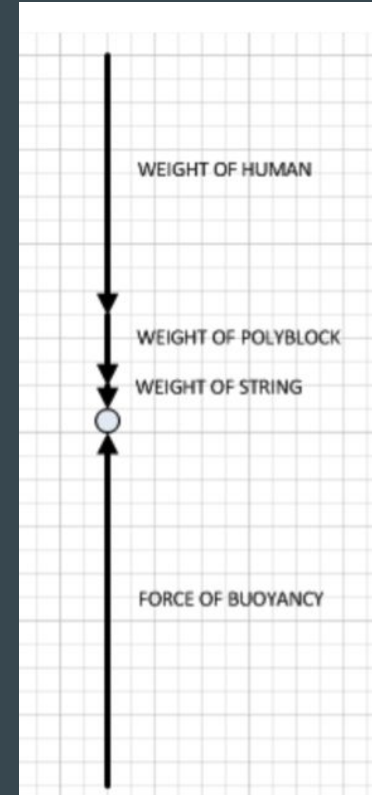
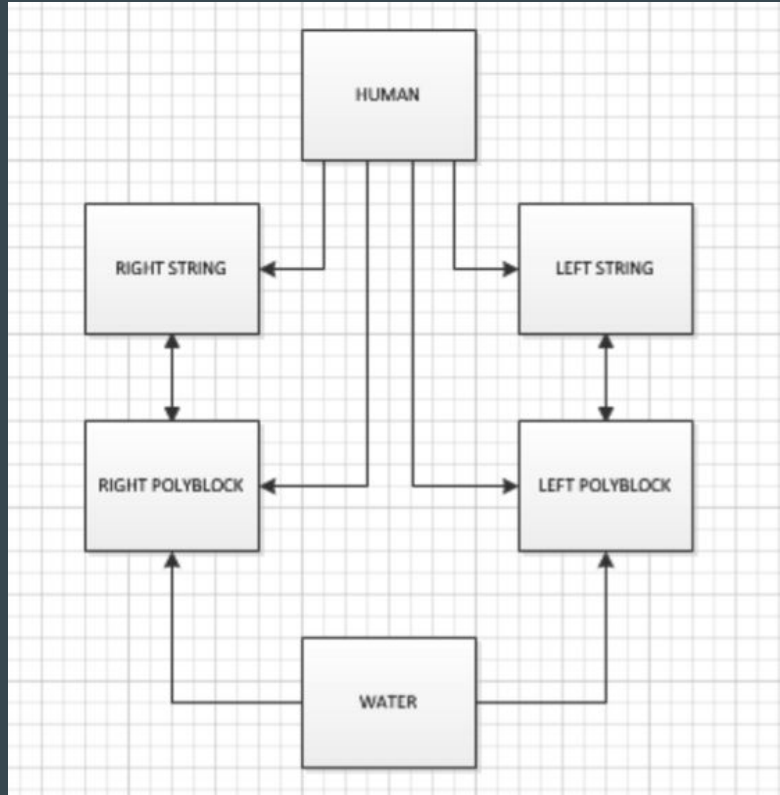
Table 2. Buoyancy Calculations

### Buoyancy Calculations

Width	Length	Height	Volume (ft <sup>3</sup> )	Volume (m <sup>3</sup> )	Weight (N)	Buoyant Force	Total Weight
1	1	0.75	0.75	0.0212	6.19	208.34	889.09
1	1.5	0.75	1.125	0.0319	9.28	312.51	892.18
1	2	0.75	1.5	0.0425	12.38	416.68	895.28
1.5	2	0.75	2.25	0.0637	18.56	625.02	901.46
1.75	2	0.75	2.625	0.0743	21.66	729.19	904.56
2	3	0.75	4.5	0.1274	37.13	1250.04	920.03
2	4	0.75	6	0.1699	49.50	1666.71	932.40

Constants	
Load (N)	882.9
Gravity (m/s <sup>2</sup> )	9.81
Water Density (kg/m <sup>3</sup> )	1000
Polyblock Density (kg/m <sup>3</sup> )	29.7

# Fig 3. System Block Diagram & Free Body Diagram



# Table 3. Cost Analysis

Bill of Materials			
Description of component	Quantity	Unit Cost	Extended Cost
Polysterene Block	2	\$32	\$64
Rope	2	\$1	\$2
Gorilla Glue	1	\$3	\$3
Duct Tape	1	\$3	\$3
		Total:	\$72

# Prototype/ Model

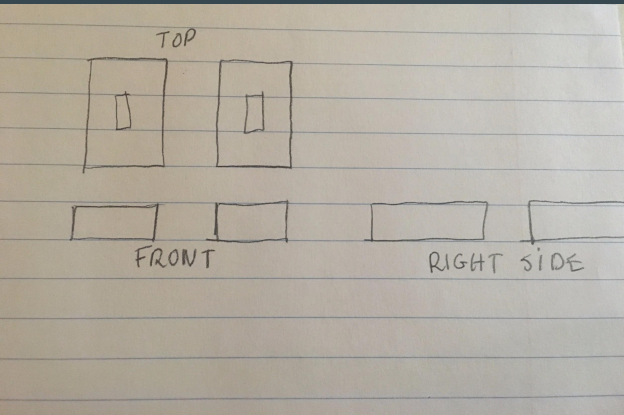


Fig 4. Multi views of device

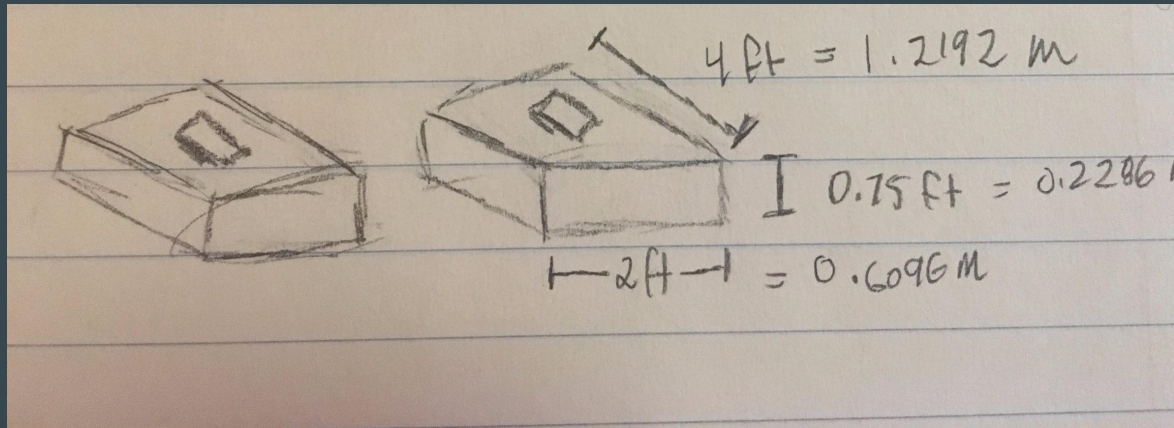


Fig 5. 3D sketch with dimensions



Fig 6. front view of rope



Fig 7. back view of rope





# Rope Design



# Summary and Conclusions

- We spent too much money on the device.
- Successfully walked on water.

# Gantt Chart

3.0 specifications	3.3 discover appropriate price range	2	5-Feb	7-Feb
	3.4 consider hydrodynamics & boyancy	2	5-Feb	7-Feb
	3.5 determine appropriate minimum/maximum weight capacity	2	5-Feb	7-Feb
4.0 brainstorm ideas	4.1 organize information	3	8-Feb	14-Feb
	4.2 generate concepts/ideas	2	8-Feb	14-Feb
	4.3 sketch prototypes/proof of concepts	3	8-Feb	14-Feb
	4.4 create list materials	3	8-Feb	14-Feb
	4.5 assess costs of different materials	3	8-Feb	14-Feb
	4.6 brainstorm which materials will be best in water	3	8-Feb	14-Feb
	4.7 brainstorm which materials will be recyclable	3	8-Feb	14-Feb
5.0 evaluate ideas	5.1 Assess performance vs. cost effectiveness & select best option	4	15-Feb	17-Feb
	5.2 analyze materials for best boyancy	4	15-Feb	17-Feb
	5.3 analyze ergonomics	4	15-Feb	17-Feb
	5.4 assess manufacturability	4	15-Feb	17-Feb
	5.5 Determine how to recycle materials after the life of product	3	15-Feb	18-Feb
	6.1 Select best material based on cost/boyancy/durability	4	18-Feb	19-Feb
	6.2 Perform mathematical analysis	4	18-Feb	19-Feb
6.0 analysis	6.3 Generate preliminary sketch of design	4	18-Feb	19-Feb
	6.4 design in CAD	4	19-Feb	20-Feb
	6.5 Generate List of Materials	4	19-Feb	20-Feb
	6.6 perform final cost of design	4	20-Feb	21-Feb
	6.7 create construction plan	4	20-Feb	21-Feb
	7.1 procure materials needed	5	22-Feb	22-Feb
	7.2 find a location to construct the device	5	22-Feb	22-Feb
	7.3 construct design	5	23-Feb	25-Feb
	7.4 perform preliminary test of device	5	25-Feb	27-Feb
	7.5 evaluate performance and debug device	5	25-Feb	27-Feb
	7.6 finalize design	5	27-Feb	29-Feb