Solid Works Tutorial Project

“END TABLE”
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Figure 1: This is the base of the table. A sample material was added to test render capabilities.

Figure 2: The model below is the design for the legs to the table.
Figure 3: This is the base of the lamp. This part was modeled using the Revolve tool. Material was added later.

Figure 4: Here is the lamp wire. This part was developed by sketching a path then using the Sweep tool. A metallic material was added in the end.
Figure 5: This is the lamp shade. It was created by using the hexagon sketch tool and making subsequent sketches on offset planes and then using the Loft tool.

Figure 6: This is assembly of the end table so far.
Figure 7: To make the model look more interesting I added an XBOX ONE.

Figure 8: I also added an iPhone 6
Figure 9: Final render of End Table Assembly.