LITE20 CHARACTER SHEET

Name	
Class/Level	
Race	
Gender	
Height	
Weight	
Hair Color	
Eye Color	

Melee Attack Bonus (STR Bonus+AB) [ ]

Attack Bonus [ ]

Missile Attack Bonus (DEX Bonus+AB) [ ]

Languages [ ]

ABILITY SCORES

	Score	Mod.
STR		
DEX		
MIND		

HIT POINTS (STR Score + 1 HD / Lv) [ ]

DAMAGE [ ]

ARMOR CLASS (10+DEX Bonus+Armor Bonus) [ ]

SPELL POINTS (1d4 + Mind Bonus per Level) [ ]

SAVING THROWS

FORTITUDE (PHYSICAL + STR Bonus) [ ]

REFLEX (PHYSICAL + DEX Bonus) [ ]

WILL (MIND + Level) [ ]

SKILLS

RANK=Level + Class/Race Bonus)

	RANK
Physical	
Subterfuge	
Knowledge	
Communication	

WEAPONS

Weapon	Damage	Range

EQUIPMENT

Item	Item

WEALTH

Coinage	Amount
pp	
gp	
sp	
cp	

NOTES

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