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Introduction
The project is about displaying information about me throughout the site from past, to present, to future. It will present some personal information, how to contact me, business information, and projects that I have done or will be doing. Overall, it will be for employers and friends to know more about me!

Background
I am a 19 year old college student who has web designed since the age of 12 and programmed since 14. My goal is to make all my projects as usable, efficient, and clean as possible.

Purpose/Goal
The purpose of the website is to show my interests, skills, and dedication. The content will consist of information about me, a portfolio, blog, project gallery, and a method to contact me. When the project is done I will show it to people with similar interests and jobs that would require showing previous experience in projects. The website’s content will consist of the home page that features navigation throughout the entire site as well as content that will describe what the site is about overall.

Architecture of Website Design
Consists of:
➢ Portfolio/Projects
➢ Blog
➢ Information About me
➢ Method of contacting me

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Content Outline

Media Resources
The media that will be used is for the navigation bar and background. The navigation bar’s background is from Minecraft, home icon is from Apple, and the other icons for navigation were found by google images as clipart and commonly associated with certain scripts such as the blog.

Artist Statement
My projects are made involving video games, communities, and efficiency in mind. These projects are thought of by one of a few means, the need of them, entertaining, and to save time doing mundane tasks. All of my projects come up over time from video projects for classes, people experiencing issues, or a disorganized community. A few examples that I have done video projects weekly for news in High School and projects showing products in College that are completely animated. I have created and maintained a server for a game as well as working on a voice chat server in another game.

Besides how I get my ideas, I have a very specific working environment. I need a high end desktop, servers, and a good internet service. I also work best with fast paced music running relatively loud to keep my creative flow going. Certain programs/OS are also required for my projects. If the desktop is purely for working, I would like it to be running a Linux distribution called Arch. I also like my favorite text editor on the machine called VIM, a version for windows is called gvim. My preferred web browser for looking up information needed for the project would be Google Chrome. Besides those requirements for general projects I would need compilers for programming and sftp servers for web designing (for sending files to the server; usually built in if its on linux).

My work’s goal overall is to make the user’s life better. For websites, people for instance can easily use it and finish the desired task swiftly. Programming allows them to do easily with a press of a button without any knowledge needed. Both of these instances show saving time as well as not requiring knowledge of how everything works, since the average user does not.

Implementing the Plan
➢ I will be the only one working on the project.
➢ The plan is to complete the project by around May 1st, 2015.

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